

**REVISED AGENDA
MEETING OF THE CITY COUNCIL
VERSAILLES MUNICIPAL BUILDING
JULY 5, 2023 AT 5:30 P.M.**

1. Prayer
2. Pledge
3. Roll Call
4. Public Comment
5. Approval of June 20, 2023 Minutes
6. Downtown Revitalization Project Update
7. 2nd Reading Ordinance 2023-13 Amending the City of Versailles, Kentucky Annual General Fund Budget for the Fiscal Year July 1, 2022 through June 30, 2023 by Estimating Revenues and Appropriations for the Operation of City Government Services
8. 2nd Reading Ordinance 2023-14 Amending the City of Versailles, Kentucky Annual Enterprise Fund Budget for the Fiscal Year Beginning July 1, 2022 through June 30, 2023 by Estimating Revenues and Appropriations for the Operation of the Enterprise Fund
9. Municipal Order 2023-6 Renewing the Downtown Façade Grant Program
10. Municipal Order 2023-7 Renewing the Neighborhood Grant Program
11. Municipal Order 2023-8 Temporarily Suspending the Enforcement of Ordinance 93.05
12. Change Order No. 1 – High Street Sidewalk Project
13. Surveying Contract – Safe Room Project
14. Architect Contract – Safe Room Project
15. Quote – Versailles Fire Department Architectural Services for Station 1 Renovations
16. Public Works Department – Request to Surplus a 2008 Elgin Crosswind Street Sweeper and a 2012 Ford E-350 Box Truck
17. Application for Discretionary Resurfacing Funds
18. Planning & Zoning Commission – Appointment of Barry Hartley (to complete the term of Jeri Hartley through 12/31/2023)

19. Economic Development Authority – Reappointment of Dr. Paul Schreffler (term 07/01/2023 – 06/30/2027)
20. Zoning Map Amendment and Preliminary Development Plan – JPG Rental and Storage, LLC – 1031 Tyrone Pike – I-2 to B-4 District
21. Mayor Miscellaneous
22. Council Miscellaneous/Committee Reports
23. Department Directors
24. Executive Session – Pursuant to KRS 61.810(1)(b) to Deliberate on the Future Acquisition or Sale of Real Property, KRS 61.810(1)(c) to Discuss Proposed or Pending Litigation Against or on Behalf of the City of Versailles
25. Adjournment

SUBJECT TO REVISION